

Hackathon

Introduction :

A hackathon is usually a day long competition where software programmers, Hardware developers, designers, etc. come together to build and design something innovative which solves the problems faced by Eco System which makes life easier.

Team Specification:

Team consists of maximum of 4members

General Rules:

- 1.Team must bring their own equipment (laptops etc.) Leaving the venue for some time to work elsewhere at the event is not allowed.
- 2.Teams can of course gain advice and support from organizers, volunteers and any others.
- 3.In the span of 24hrs. Judges will check the progress for every 6hrs.
- 4.Teams can work on ideas that are already done/implemented. If two teams are working on the same idea, the will be depend on their approach towards the project.
- 5.Team can use libraries, firmware's or open source codes. Working on a project before the event and making it a open source for the sole purpose and using it in event is against rules.
- 6.Extra time is not provided to work on the project.
7. Projects that violate the "code of conduct" are not allowed.
- 8.Team can be disqualified from the competition at the organizer's discretion. Reasons might include but are not limited to break the competition Rules. Breaking code of conduct or other unsporting behavior.
- 9.WIFI will be provided to the participants but it is better to use their own internet facility to avoid slow connectivity. Also, please carry a plug extender if incase needed in any situation.
- 10.ANYONE from any discipline are allowed into the event
- 11.Participating teams will be responsible for their belongings.